



Indianapolis Football Team Squares Board Raffle

Official Rules & Regulations | St. Jude Men's Club | 100-Square Board, \$250 per Square

Summary

- The St. Jude Men's Club (SJMC) is hosting a raffle fundraiser. We are selling Raffle Squares on a 100-square board at **\$250 per square**, equaling a **\$25,000 pool**.
- **\$5,200** will be given out amongst the community through Financial Requests received by the St. Jude Men's Club.
- **\$19,800** is eligible to be won via the Raffle Squares board.
- Participants buy a Raffle Square, which guarantees a spot on the 10x10 grid.
- Once all 100 squares have been purchased, each Raffle Square is randomly assigned to a position on the official board. **You do not pick your own square.**
- The square assigned to each participant is theirs for all 18 weeks of the season.
- SJMC will randomize the numbers 0–9 across the horizontal and vertical axes each week. Your square position stays the same all season, but you get a new set of numbers every week.
- After each quarter of the Indianapolis game (and the Monday night game during the Indianapolis bye week), we plot the winner using the last digit of each team's score.
 - Example: the score after the 1st quarter is Indianapolis 17, Opponent 12.
 - We plot the 7 on the Indianapolis axis and the 2 on the Opponent axis to identify the winner.
- The winner of each quarter receives **\$275**. Checks are distributed each week by the St. Jude Parish Office.
- Information will be available on the SJMC website, **www.StJudeMensClub.com**.
- Questions: Matthew Kreutzer — MatthewStJude@gmail.com or 317-607-0951.

Section I. Participation

To participate, one must meet these requirements:

- Age 18 years or older.
- Write a check or pay cash to an SJMC Officer in the amount of \$250.00 USD.
- Receive a confirmation of participation from an SJMC Officer once everything is in order.
- SJMC is not running a paid advertising campaign; all advertising and marketing is handled by word of mouth or social media posts.

Section II. Squares Board — Standard Procedure

This section explains how a standard squares board works, for those who are not familiar with it.

- The game works well with sporting events involving quarters, such as professional football, basketball, and similar sports.
- The Commissioner of the game starts by creating a squares board made up of a 10 by 10 grid, totaling 100 squares.

- The Commissioner identifies each team participating in the game, writing one across the X axis and the other across the Y axis.
- Participants claim a square, or multiple squares, as their own. A square is claimed once approved by the Commissioner, normally after the participant has paid their raffle dues.
- Once all squares are claimed, the Commissioner randomizes the numbers 0–9 and transcribes that order across the X axis, then randomizes again for the Y axis.
- After each quarter of the sporting event, the Commissioner identifies the score of the game and takes the last digit of each team's score to plot a point on the grid.
 - Example: the X axis team's score is 17 and the Y axis team's score is 12.
 - The Commissioner plots the 7 on the X axis and the 2 on the Y axis, arriving at a single square.
 - The participant whose name is in that square is the winner of the quarter.
- **This game is completely luck. There is no skill involved in winning.**

Section III. Squares Board — Specifics for the St. Jude Men's Club Raffle

Using the terms from Section II, here are the specifics for this raffle:

- **Commissioner** — Matthew Kreutzer, 317-607-0951, MatthewStJude@gmail.com
- **X Axis** — Indianapolis score
- **Y Axis** — Opponent score
- The SJMC board lasts the full duration of the Indianapolis season, with a winner decided after each quarter.
 - 1st quarter, 2nd quarter, 3rd quarter, and final game score. Overtime is included; the 4th quarter score does not count if the game goes into overtime.
 - We will use the Monday night game score for Week 13, when Indianapolis is on bye.
- Unlike a standard squares board, participants do not select their own square. SJMC Officers randomly assign each participant a Raffle Square location on the grid.
- Raffle Square locations will be announced before September 9th and communicated to all participants.
- Participants may enter the raffle multiple times. There is no discount for buying multiple Raffle Squares.
- The square assigned to each participant is theirs for the full duration of the season; the square location does not change week to week.
- The randomized numbers across the X and Y axes will be different week to week. All axis numbers are randomized after the squares board is filled in.
- Once all squares are filled, the randomized numbers for Week 1 through Week 18 will be published to the St. Jude Men's Club website, www.StJudeMensClub.com.
- If a participant's square is identified as the winner, they will receive **\$275 USD** via check, as described in Section IV.
- There are 4 quarters in a game and 18 weeks in the season. We will therefore identify **72 winners** throughout the season (18 x 4).
- There will most likely be duplicate winners throughout the season, so not everyone is going to be a winner.
- There is no skill in this raffle; it is all luck. The only way for a participant to increase their chance of winning is to buy multiple Raffle Squares.

Section IV. Initiating Payout

- The Commissioner will initiate payouts each week.
- Payouts can be picked up on the Wednesday following the concluded game.

- All checks are to be picked up from the St. Jude Parish Office, 5353 McFarland Rd., Indianapolis, IN 46227 (southside of the lot).
- Winners will be notified by GroupMe and by text message. Winners can also see results on the SJMC website, www.StJudeMensClub.com.
- **Unclaimed checks:**
 - If a check is not picked up within a month of communication being sent, the Commissioner will reach out again with notice.
 - If a check is not picked up by March 1st, 2027, the winner will be contacted again.
 - If a check is not picked up by May 1st, 2027, the winner's check will be considered a donation to the SJMC, and the SJMC will give it out amongst the parish in some capacity.
- Winnings over \$600 per check will require a 1099 tax form.

Section V. Disputes

- This is the first year the SJMC has organized a fundraiser of this capacity. Issues may come up along the way.
- Any issues should be emailed to MatthewStJude@gmail.com. The Commissioner will bring the issue to the SJMC Officers meeting, where the group will review what happened and identify the best way to make everyone whole.

Section VI. Unsold Squares

On the chance that the SJMC does not sell all 100 Raffle Squares, here is the plan:

- If SJMC sells fewer than 80 Raffle Squares before September 10th, the raffle is null and void. All purchased Raffle Squares will be fully refunded to the participants.
- If SJMC sells 81 to 99 Raffle Squares before September 10th, the raffle will continue. The SJMC will identify ways to fundraise to make up for the deficit.
- If an unclaimed Raffle Square wins one of the quarters, SJMC will work out the logistics of that situation.

This raffle is a fundraiser of the St. Jude Men's Club and is not affiliated with, endorsed by, or sponsored by any professional football league or team.